

Hey Frostburners!

First, Frostburn 2013 has officially broken every record for tickets sales to date. 427 tickets sold so far! I know I'm speaking for everyone working on Frostburn when I say we are all excited and grateful for the support and love for the event.

We've got the details on what you need to know about:

I. Parking Information

II. Transportation & Parking Survey Request

III. Driving On-site?

IV. Volunteering

V. Gate Info

VI. Generator Use

VII. Frostburn Survival Guide Reminder

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X. Event Dates & Early Arrival Registration

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Without further ado...

I. Parking

One of the big changes for this year's event is how and where vehicles will be parked, and we wanted to give you the 411 ahead of time so you know what to expect. And honestly, we'd like to start off by strongly suggesting that you carpool, but more on that below.

The main parking area for Frostburn will consist of two fields adjacent to the road through the property. These fields will be used for ALL vehicles that do NOT have 4 wheel drive or All-Wheel-Drive ("4WD/AWD"), and that may be expanded to "all vehicles, period" depending on conditions. The main parking location is also where you should park if you think you might need to leave and return (say for a supply run), during the course of the event (see "Driving On-site?" below for more info).

Speaking of conditions: because parking will be in fields which may be affected by weather conditions, we ask that you: (a) drive slowly, (b) park neatly and thoughtfully, (c) plan on taking your time leaving, and (d) budget extra time to help your fellow burners if someone's vehicle - or your own - gets stuck in the snow, mud, ice, or whatever other wonderful surface the parking lot morphs into after four or five hundred of you beautiful freaks park in it.

These fields are at the bottom of the beautiful, rolling hills that the event takes place on, so it might be prudent to flex your Radical Self-Reliance muscles and bring a sled, wheelbarrow, gurney, or other all-terrain, human-powered, hauling device to ease getting your gear from place to place.

And remember: The word of the day is CARPOOL. Seriously. The fewer cars on site and in the parking area, the less messy it will get, the easier it will be to leave.

II. Transportation and Parking Survey

Please take a minute to fill out the transportation and parking survey. The more we know about the vehicles coming in the better we can plan for your arrival. We are requesting that only one person from each vehicle fills out a parking survey so we aren't over-counting vehicles.

<http://www.surveymonkey.com/s/TLDQN97>

III. Driving On-site?

Frostburn is a car-free event, and driving on the event grounds is limited to those arriving and leaving: once you park, leave your car until it's time to go back to the Shire after your grand adventure. This has been our long-standing policy, but it's underscored this year by the lack of paved driving paths at the site, which aren't intended to support sustained traffic.

Vehicles with 4WD/AWD Parking for the Duration

Weather and other conditions permitting, only 4WD/AWD vehicles with GOOD TIRES will be permitted to drive **to** the main theme camp area. When we say 4WD/AWD vehicles, we mean that, and ask you to respect it, lest you force us to figure out some suitably Sisyphean task for you to undertake as penance. Once you have arrived at the theme camp area or dropped off your equipment/gear, we ask you to park your vehicle until you plan on leaving the event.

Vehicles without 4WD/AWD

If you don't have a 4WD/AWD vehicle you will need to carry your gear / tents / equipment in from the Parking Area described above. No exceptions. Please plan for this.

Exiting and Re-Entry to the Event

We recognize that people may need to leave and return during the event for a variety of reasons: supply runs, appointments, etc. While we'd rather have you stay the whole weekend (of course!) if you think you may need to leave during the event and return later (say for a supply run or other appointment), we ask that you park in the Parking Area to prevent the need for driving through the event site.

Similarly, if you end up having to leave in the middle of the event for some reason unexpectedly, we ask that you park in the Parking Area when you return to prevent traffic or further driving on the event grounds.

IV. Volunteering

Volunteering can be a very rewarding experience and is a wonderful way to become more connected with the community. This could be your chance to meet and connect with a large number of people, while also being an active participant in the event! Please see the following link to fill out our official volunteer form. There are a number of ways that you can contribute and any amount of time that you're able to help will be greatly appreciated and will contribute to the overall success of the event. We look forward to having your assistance on the Tundra!

<https://docs.google.com/spreadsheet/viewform?fromEmail=true&formkey=dHVZMUF2NmI4V3djeW55OC1vdGNFQnc6MQ>

V. Gate

Please remember everyone working at Frostburn is a Volunteer. Please be nice, friendly, and courteous - the volunteers are doing everything they can to check you in as quickly as possible.

If there is a line waiting to get to check-in please leave room for two-way traffic. If parking backs up onto the road please pull to the side of the road as far as possible.

Waivers

Every attendee will be required to legibly fill out and sign a waiver. If you refuse to sign or complete the waiver you will not be able to attend Frostburn.

Attendees who Purchased Tickets Prior to the Event:

To Expedite your Check-in, have Photo-IDs ready for everyone with you. Ticket Confirmation numbers are NOT required. Photo-IDs must match the information of the Ticket Holder.

Gate Sales:

Gate Tickets will be \$80. To Expedite your Purchase/Check-in, please try to bring exact change and have your Photo-ID ready.

Frostburn has a 100% ticket policy. All staff and organizers have purchased their own tickets; there are no dispensations or special agreements to attend without a ticket. If you have purchased a ticket or believe you have purchased a ticket and we cannot find the ticket, you WILL BE REQUIRED to pay at the gate. After the event we will research to determine the problem and refund any gate sales made for a valid ticket in your name.

VI. Generators at Frostburn

It looks like we're going to have a lot of generators at Frostburn this year! Please consider your neighbors when setting your generator up. We strongly suggest you "box" your generator. This can be done with around \$20 in materials by laying cut sheets of plywood against the generator, or by pre-fabricating a box (such as in the playa-tech style of slotted pieces of plywood). This is not a requirement but it will drastically cut down on sound pollution and make for happier camp mates and neighbors.

Frostburn Placement will also be offering a Quiet Zone for camping this year. Please note that generators, in addition to other noise-generators like sound systems, will be prohibited within the Quiet Zone which will be located in the treeline between the road and the top of the hill.

VII. Frostburn Survival Guide 2013

Please be sure to read the Survival Guide before you pack and come to Frostburn for critical information about the event and how to enjoy it! <http://frostburn.org/read-this/survival-guide/>

VIII. Registration Deadlines

January 31st is the last day for registration for Theme Camps, Art Projects, and Events.

To have register, use the following links...

Theme camp: <http://frostburn.org/theme-camps2/>

Art Project: <http://frostburn.org/art/>

Event: <http://frostburn.org/events/>

IX. Ticket prices

Second Tier tickets will be available until February 8th at the price of \$60.00. Tickets will also be available at the Gate for \$80.00.

Still need a ticket? Head here: <http://frostburn.org/ticket-info/tickets/ticket/>

X. Event Date and Early Arrival

Event Dates: Thursday, Feb 14th Noon until Monday, Feb 18th

Early arrivals will start on Saturday, Feb. 9th Noon and will run until Thursday Feb. 14th at noon.

If you plan on coming between Saturday February 9th and Wednesday February 13th, you must register for early arrival and receive confirmation and acceptance of your request. Please register here <http://frostburn.org/early-arrival/>

XI. Site Address

Frostburn will be held at Camp Kevin, which is located at:

1274 Hunts Run Rd.

Brookville PA 15825

Share the warmth!

The Frostburn Crew

www.frostburn.org